

# Feedback in conversation as incremental semantic update

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- Grounding in interaction: Backchannels, Clarification Requests
- (Very) short introduction to Dynamic Syntax and Type Theory with Records (DS-TTR)
- A model of Backchannels and Clarification Interaction in DS-TTR
- Discussion: comparison to other models
- Concluding Remarks

# Grounding in Dialogue

- Dialogue involves joint, coordinated action, much like a dance
- Speaker & hearer are not autonomous; hearers are not passive but shape discourse (Bavelas et. al.)
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- e.g Backchannels, nods, continuations, answers, clarification, etc
- Cross-turn **Context-dependency** is a key resource for signalling grounding



- Feedback can also be negative in the form of Clarification Requests (CR)
- And can also occur before a sentence/proposition is complete:

## Examples

(BNC) KPY

A 1006 Er, the doctor

B 1007 Chorlton?

A 1008 Chorlton, mhm, he examined me, erm, he, he said now they were on about a slide ⟨unclear⟩ on my heart.



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- Word-by-word construction of semantic (and contextual) representations in Type Theory with Records (TTR, Cooper (2012); Purver et. al., 2010; Eshghi et. al, 2013)
- syntax = **constraints** on incremental semantic construction
- grammar = set of **conditional actions** for incremental, **semantic** update
  - Computational Actions: general tree-building operations, e.g. COMPLETION, BETA-REDUCTION
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- DS is bidirectional - generation uses exactly the same mechanisms/representations as parsing
- Learnable from data (Eshghi et. al. 2013)

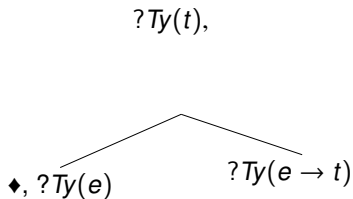
# Parsing “John Fainted” with DS-TTR

- Words:
- Computational Actions:

? $Ty(t)$ , ♦

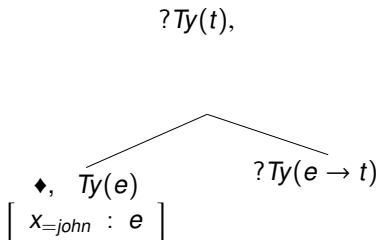
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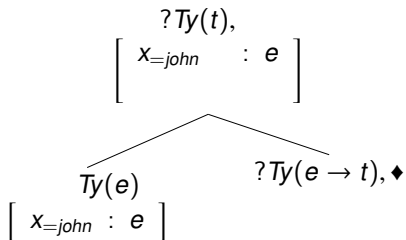
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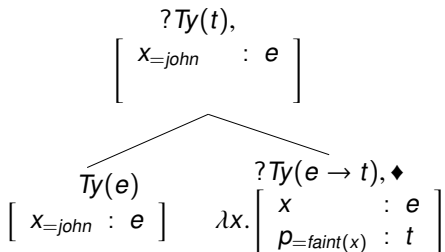
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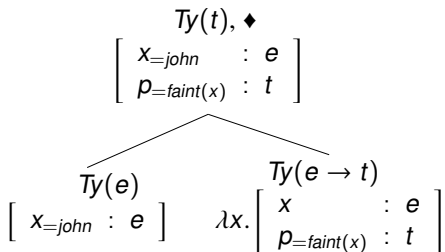
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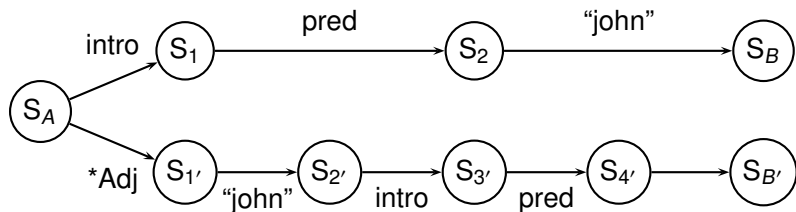


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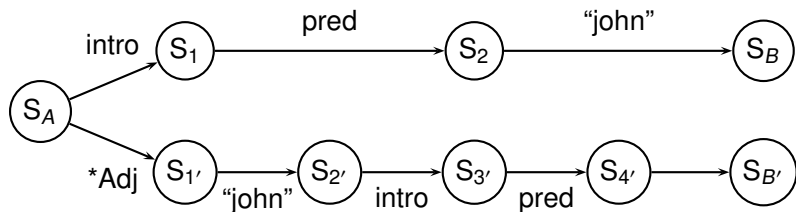
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- Parsing = incremental search/construction of this Directed Acyclic Graph (DAG) (see Sato, 2011)
- Probabilistic best-first parsing definable over the same structure
- Context in DS is this DAG: record of trees and actions so far (see Eshghi et. al, 2013; Purver et. al, 2011)
- In a moment: a model of feedback in terms of this DAG

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- Discursive potential (Ginzburg, 2012) or discourse obligation (Matheson et al., 2000) as pointer divergence
- Enables modelling of contextual updates arising from backchannels, CRs, short answers, or any use of context dependency
- .... purely in terms of processing: No recourse to dialogue acts, intentions, or higher order reasoning

# A simple model of backchannels using *coordination pointers*

- Self-pointer: ◆
- Other-pointer: ◇

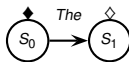
Dialogue

Context-Final Semantics

B's Context

A: The

$$\left[ \begin{array}{l} r \\ x_{=l}(r,x,r) \end{array} \right] : \left[ \begin{array}{l} x \\ e \end{array} \right] : e$$



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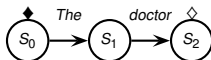
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$$\left[ \begin{array}{l} r \\ x_{=l(r,x,r)} \end{array} : \left[ \begin{array}{l} x : e \\ p=\text{doctor}(x) : t \end{array} \right] \right]$$



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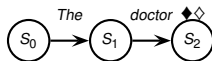
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A: The doctor  
B: mhm  
A: he examined

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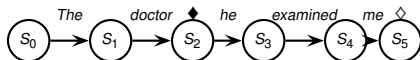
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B: mhm

A: he examined  
me

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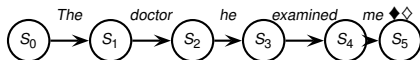
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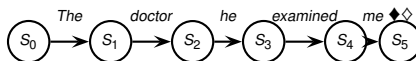
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**But:** This simple account is incomplete: it predicts nothing about the empirical distribution of backchannels (Backchannel-Relevance places)

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- Parsing/Generating a backchannel as triggering COMPLETION
- Reduces parse state ambiguity by eliminating DAG paths incompatible with completion

e.g. in: **A:** Mary, my friend **B:** mhm . . . **A** is less likely to follow up with a relative clause

- This is intuitive but also remains an empirical question
- No need for separate pragmatic rule, or dialogue update function (c.f. Ginzburg, 2012)

# Processing Clarification Requests in DS-TTR

- Local and non-local CRs
- *Extend* a semantic tree in context

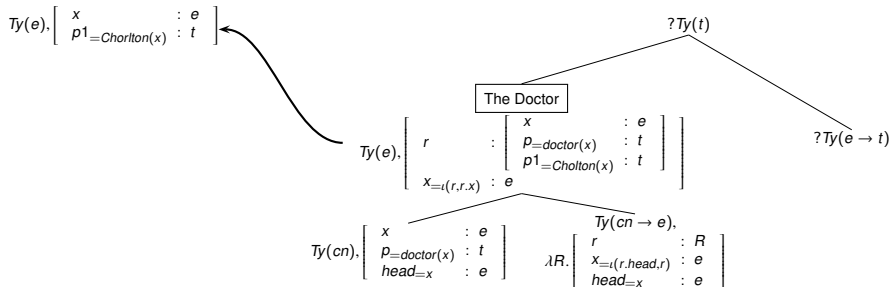
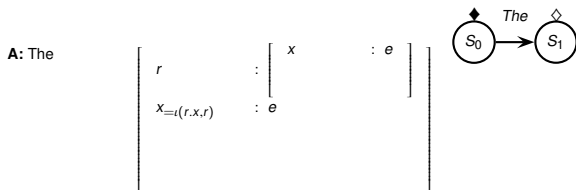


Figure: Processing *Chorlton?* in “A: the doctor B: Chorlton?”

# Clarification Interaction in DS-TTR

- Contextual updates arising from the processing of a CR and its response:

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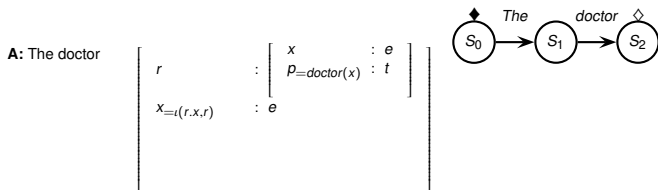
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**Note** Rejections/Repair: procedural; not denial of proposition, but abandonment of DAG branch

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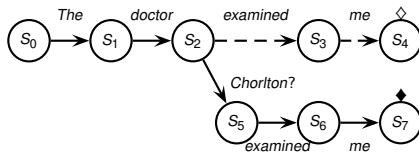
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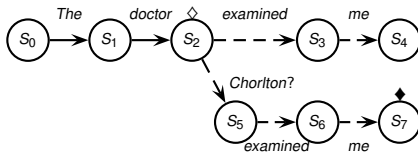
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A: no,

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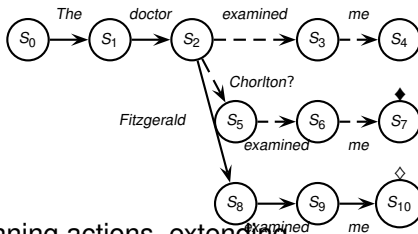
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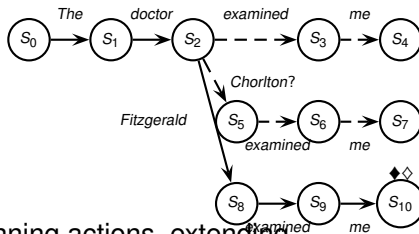
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B: uh-huh

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  - i.e. no dialogue acts; not reliant on modelling interlocutor's intentions, nor predicting what they may say

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  - i.e. no dialogue acts; not reliant on modelling interlocutor's intentions, nor predicting what they may say
  - part of the grammar (c.f. Ginzburg & Fernandez & Schlangen, 2014)

# Discussion: Comparison to other models

- Computational models e.g. Traum
- Linguistic semantic models: e.g. KoS, PTT (Ginzburg, Cooper, Poesio, Traum)
- Dialogue system implementations, e.g. Visser, Buschmeier, Gravano, Schlangen
- Unlike these approaches, the model above is:
  - low-level, i.e. integrated within an incremental semantic construction process
  - i.e. no dialogue acts; not reliant on modelling interlocutor's intentions, nor predicting what they may say
  - part of the grammar (c.f. Ginzburg & Fernandez & Schlangen, 2014)
  - agnostic about pragmatic function of e.g. a backchannel

# Concluding Remarks

- We provided a low-level, incremental model of feedback in dialogue as part of the semantic construction process
- Grammar as shared structural resource for building shared understanding
- No recourse to higher level reasoning, dialogue acts, speaker intentions
- Future work: implementation in a spoken dialogue system

# Thank you for listening

- Many thanks to Ruth Kempson
- And the anonymous reviewers.
- Questions and criticism welcome